The PASCAL Visual Object Classes Challenge 2011 (VOC2011)

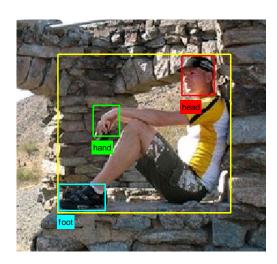
Part 4 – Person Layout Taster Challenge

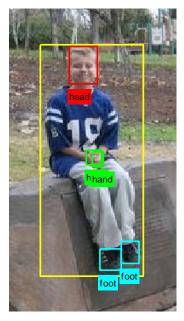
Mark Everingham Luc Van Gool Chris Williams John Winn Andrew Zisserman

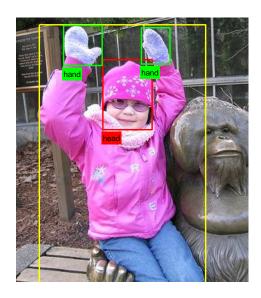


Person Layout Taster Challenge

 Given the bounding box of a person, predict the positions of head, hands and feet.







 Encourage research on more detailed image interpretation

Dataset Statistics

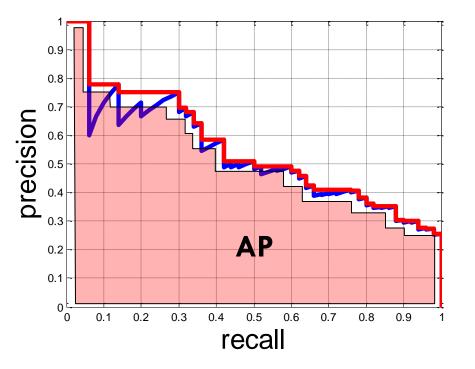
Around 50% increase in size over VOC2010

	Training		Testing	
Images	609	(376)	569	(320)
Objects	850	(576)	849	(505)

VOC2010 counts shown in brackets

- Set of images taken (and removed) from main dataset
- Images contain only people (none of other 19 classes)

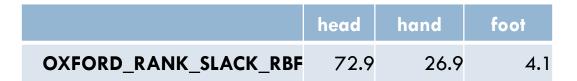
Evaluation

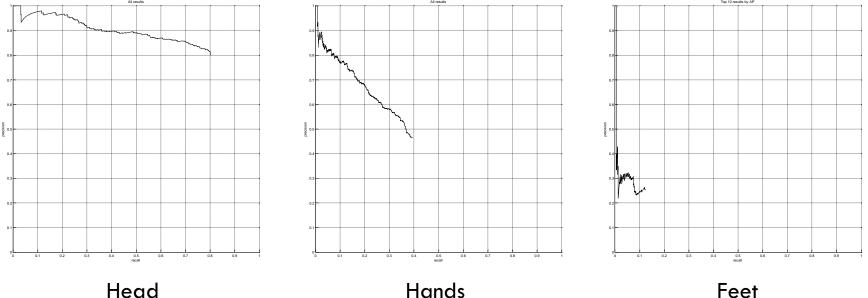


- 2010-2011: Treated as three separate detection tasks: Head, Hands, Feet
- Evaluation by AP as in main detection task
- 2007-9 required correct prediction of set of parts visible and bounding boxes: not sensitive enough
- Invitation: propose a better evaluation scheme!

Results

Oxford method, using detectors trained on external data





Head



VOC 2011 Human Layout Detection (competition 8) submission

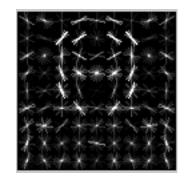
Contributors: Arpit Mittal, Matthew Blaschko, Andrew Zisserman, Manuel J Marin and Phil Torr.

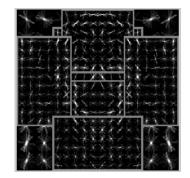
Overview of the method

- Individual body parts (head, hand and foot) are detected using separate detectors.
- Candidate bounding boxes are filtered and scored using local position and scale cues.
- Remaining boxes are combined and scored for human layout confidence using structured SVM ranking

Head Detector

- Felzenszwalb et. al's part-based model trained on upper bodies and heads
- The model is capable of detecting heads in different poses (frontal, profile and backward)
- Training of the model is done on the Hollywood movie dataset
- Project page: http://www.robots.ox.ac.uk/~vgg/research/laeo/





Hand Detector

- Hands are detected using Mittal et. al's hand detector (BMVC, 2011).
- This uses a hypothesis and verification framework.
- Hands are proposed using shape, context and skin cues.



Shape proposals

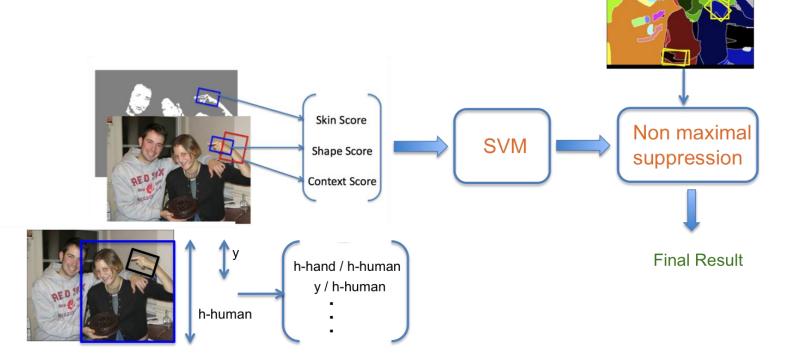
Context proposals

Skin Proposals

All Proposals

Classification of hand candidates

 Proposed hand boxes are filtered using a linear SVM classifier, and super-pixel based non-maximal suppression



- Project page: <u>http://www.robots.ox.ac.uk/~vgg/research/hands/index.html</u>
- Head candidates are classified in a similar manner using positional and scale cues.

Increase in AP after filtering

For each provided ROI:

- Retain top scoring head bounding box
- Retain a maximum of 2 hand bounding boxes above threshold
- This increased the performance score significantly.

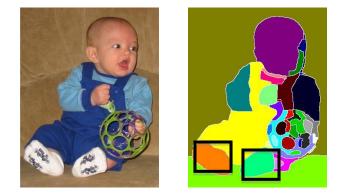
	Candidates AP {recall}	After classification AP {recall}
Head	65.7 {74.6}	78.9 {82.6}
Hand	21.3 {29.5}	26.6 {37.6}

Training data and test data: VOC 2011 layout data train and validation sets

Foot Detector

- Foot detection is done in an ad-hoc manner.
- It is detected as the foot part of Felzenszwalb et. al's pedestrian model.
- Also as the bounding box around the super-pixel resembling a human foot in the lower portion of the image.

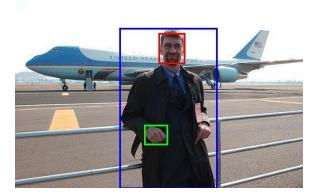




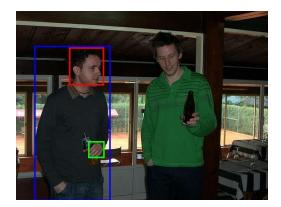
Structured Output SVM ranking

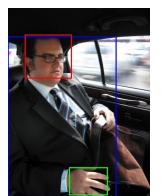
- The task is now to combine the part boxes to get a single score for the human ROI.
- This is done using structured output SVM ranking
- The features are those used previously for classifying the hands and head, but now combined into a joint vector
- The loss function used for training is 1-precision, i.e. encouraging configurations where all the parts returned are correct
- The feet do not contribute to the ranking
- The score obtained from the ranking function provides the confidence score for the human ROI
- The slack rescaled variant of SVM structured ranking is used with a RBF kernel.

Top ranked results on VOC 2011 test dataset



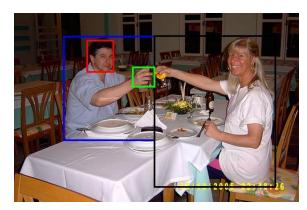












Prizes



Winner (!)

OXFORD_RANK_SLACK_BRF

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